CENA GMPEs from Stochastic Method Simulations: Review, Issues, Recent Work

David M. Boore

Blue Castle Licensing Project (BCLP) Senior Seismic Hazard Analysis Committee (SSHAC)

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Observed data adequate for regression except close to large 'quakes

Observed data not adequate for regression, **use simulated data**

Stochastic simulations

- Point source
 - With appropriate choice of source scaling, duration, geometrical spreading, and distance can capture some effects of finite source
- Finite source
 - Many models (deterministic and/or stochastic, and can also use empirical Green's functions), no consensus on the best (blind prediction experiments show large variability)
 - Usually use point-source stochastic model
 - Possible to capture extended rupture effects for high-frequency motions with the point-source model by adjusting the distance measure

Stochastic modelling of ground-motion: Point Source

- Deterministic modelling of high-frequency waves not possible (lack of Earth detail and computational limitations)
- Treat high-frequency motions as filtered white noise (Hanks & McGuire, 1981).
- combine deterministic target amplitude obtained from simple seismological model and quasi-random phase to obtain high-frequency motion. Try to capture the essence of the physics using simple functional forms for the seismological model. Use empirical data when possible to determine the parameters.



Basis of stochastic method

Radiated energy described by the spectra in the top graph is assumed to be distributed randomly over a duration given by the addition of the source duration and a distantdependent duration that captures the effect of wave propagation and scattering of energy

These are the results of actual simulations; the only thing that changed in the input to the computer program was the moment magnitude (5 and 7)





- Ground motion and response parameters can be obtained via two separate approaches:
 - Time-series simulation:
 - Superimpose a quasi-random phase spectrum on a deterministic amplitude spectrum and compute synthetic record
 - All measures of ground motion can be obtained
 - Random vibration simulation:
 - Probability distribution of peaks is used to obtain peak parameters directly from the target spectrum
 - Very fast
 - Can be used in cases when very long time series, requiring very large Fourier transforms, are expected (large distances, large magnitudes)
 - Elastic response spectra, PGA, PGV, PGD, equivalent linear (SHAKE-like) soil response can be obtained

Time-domain simulation

Steps in simulating time series

- Generate Gaussian or uniformly distributed random white noise
- Apply a shaping window in the time domain
- Multiply by the spectral amplitude and shape of the ground motion
- Transform back to the time domain







Random Vibration Simulation

• y_{rms} is easy to obtain from amplitude spectrum:

$$(y_{rms})^{2} = \frac{1}{D_{rms}} \int_{0}^{T_{d}} [u(t)]^{2} dt = \frac{2}{D_{rms}} \int_{0}^{\infty} |U(f)|^{2} df$$

$$y_{rms} \text{ is root-mean-square motion}$$

$$\ddot{u}(t) \text{ Is ground-motion time series (e.g., accel. or osc. response)}$$

$$D_{rms} \text{ is a duration measure}$$

$$|U(f)|^{2} \text{ is Fourier amplitude spectrum of ground motion}$$

• But need extreme value statistics to relate rms acceleration to peak time-domain ground-motion intensity measure (y_{max})

Peak parameters from random vibration theory:

For long duration (*D*) this equation gives the peak motion given the rms motion:

$$\frac{y_{\text{max}}}{y_{rms}} = \left[2\ln N_Z\right]^{1/2}$$

where

$$N_Z = 2f_Z D$$

$$f_{Z} = \frac{1}{2\pi} (m_{2}/m_{0})^{1/2}$$

 m_0 and m_2 are spectral moments, given by integrals over the Fourier spectra of the ground motion

Special consideration needs to be given to choosing the proper duration D_{rms} to be used in random vibration theory for computing the response spectra for small magnitudes and long oscillator periods. In this case the oscillator response is short duration, with little ringing as in the response for a larger earthquake. Several modifications to rvt have been published to deal with this.



time

Recent improvements on determining D_{rms} (Boore and Thompson, 2012):

Contour plots of TD/RV ratios for an ENA SCF 250 bar model for 4 ways of determining D_{rms} :

- 1. $D_{rms} = D_{ex}$
- 2. BJ84
- 3. LP99
- 4. BT12



- Frequency-independent parameters
 - Density near the source
 - Shear-wave velocity near the source
 - Average radiation pattern
 - Partition factor of motion into two components (usually $1\!/\sqrt{2}$)
 - Free surface factor (usually 2)

- Frequency-dependent parameters
 - Source:
 - Spectral shape (e.g., single corner frequency; two corner frequency)
 - Scaling of shape with magnitude (controlled by the stress parameter Δσ for single-corner-frequency models)

correlated

Frequency-dependent parameters

- Path (and site):
 - Geometrical spreading (multi-segments?)
 - Q (frequency-dependent? What shear-wave and geometrical spreading model used in Q determination?)
 - Duration
 - Crustal amplification (can include local site amplification)
 - Site diminution (fmax? κ_0 ?)

- *RV or TD parameters*
 - Low-cut filter
 - -RV
 - Integration parameters
 - Method for computing D_{rms}
 - Equation for y_{max}/y_{rms}
 - TD
 - Type of window (e.g., box, shaped?)
 - dt, npts, nsims, etc.

Parameters that might be obtained from empirical analysis of small earthquake data

- Focal depth distribution
- Crustal structure
 - S-wave velocity profile
 - Density profile
- Path Effects
 - Geometrical spreading
 - Q(f)
 - Duration
 - κ₀
 - Site characteristics

Parameters difficult to obtain from small earthquake data

- Source Spectral Shape
- Scaling of Source Spectra (including determination of Δσ)

Some Issues in Using the Stochastic Method

- Using point-source model near extended rupture
- Consistency in model parameters
- Obtaining parameters for a specific application
- Dealing with the attenuation $-\Delta\sigma$ correlation
- Adjusting ENA GMPEs from very hard rock to softer sites (importance of κ_0)
- Using square-root-impedance calculations for site amplification

Applicability of Point Source Simulations near Extended Ruptures

- Modify the value of R_{rup} used in point source, to account for finite fault effects
 - Use R_{eff} (similar to R_{rms}) for a particular sourcestation geometry)
 - Use a more generic modification, based on finitefault modeling (e.g., Atkinson and Silva, 2000; Toro, 2002)



(note: No directivity---EXSIM results are an average of motions from 100 random hypocenters)

Modified from Boore (2010)

Using generic modifications to R_{rup} . For the situation in the previous slide (**M** 7, R_{rup} = 2.5):

 R_{eff} = 10.3 km for AS00 R_{eff} = 8.4 km for T02

Compared to R_{eff} = 10.3 (off tip) and 6.7 (normal) in the previous slide





Comparison of two GMPEs used in 2008 USGS NSHMs

Δσ-attenuation model correlation







Using empirical Green's functions (eGf) to constrain Δσ (and thus discriminate between various attenuation models)

















 $\Delta \sigma$ from eGf suggests p>1.0

But underpredict longer period PSA. Implication: geometrical spreading may be frequency dependent. Simulated PSA for various attenuation models, using $\Delta \sigma$ from inverting T=0.1 and 0.2 s PSA data from Val des Bois (**M** 5.07)



Adjusting VHR GMPEs to BC (importance of κ_0)

CENA Models used in 2008 USGS NSHMs (Petersen et al., 2008)

Model	Site κ_0 for c	onversion	-	
Frankel et al.	BC	0.01	l	Used same S-wave velocity model
Atkinson & Boore	BC	0.02	ſ	
Toro et al.	VHR	0.01		
Somerville et al.	VHR	0.01		
Silva et al.	VHR	0.01		
Campbell	VHR	0.01		
Tavakoli & Pezeshk	VHR	0.01		





Comparison of square-root impedance and full resonance amplifications







Questions for Dave Boore

<u>Please summarize your recent work on the</u> <u>development of stochastic GMPE's, including</u> <u>geometrical spreading.</u>

Please discuss which crustal factors may affect geometrical spreading and how one could take these factors into account when adjusting GMPE's from another region.

<u>Please discuss how one should maintain</u> <u>consistency in parameters when adjusting GMPE's</u> <u>from</u> another region

Fini

Steps in simulating time series

 Generate Gaussian or uniformly distributed random white noise

- Apply a shaping window in the time domain
- Compute Fourier transform of the windowed time series
- Normalize so that the average squared amplitude is unity
- Multiply by the spectral amplitude and shape of the ground motion
- Transform back to the time domain











